

Micro Dojo, along with its expansion, Loyalty & Deceit, is a tactical 1-2 player game from Ben Downton, founder of Prometheus Game Labs.

Set in Edo Japan, players move one of four shared meeples on a 3x3 board to gain resources, build buildings, and score objectives. The game has quick, simple turns with deep forward planning and decision making.



"Very simple to play, but there is a pretty good amount of strategy"  
- Hungry Gamer

"It has a lot of depth for being such a tiny little game"  
- Meeples on the Ground

There's a lot of replayability with this game  
- WV Gamers



- Tight, tactical gameplay
- Variable setup with tons of replayability
- Advanced, Extended and Solo game modes included
- Loyalty & Deceit adds modular board, alternate advancement tracks, and new components



Expansion requires base game to play



**Components**

- Game Board
- 4 Wooden Meeples
- 2 Daimyo markers
- 14 Objective tokens
- 12 Building tiles
- 8 Solo mode cards
- 4 Reference cards
- 14 Resource tokens
- 2 Score markers
- 1 Influence token

**Components**

- Triple layer Game Board
- 4 Wooden Meeples
- 4 Loyalty markers
- 11 Objective tokens
- 12 Building tiles
- 8 Setup cards
- 4 Reference cards
- 5 Favour tokens

**Micro Dojo**  
MSRP: £12/\$15/€15  
EAN13: 5070000690209  
Available: December 2022

**Box Size:** 145x110x20mm  
**Weight:** ~0.2kg/0.4lbs  
**Quantity:** 20/case @ 3kg/6lbs

**Micro Dojo: Loyalty & Deceit**  
MSRP: £12/\$15/€15  
EAN13: 5070000690216  
Available: December 2022

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